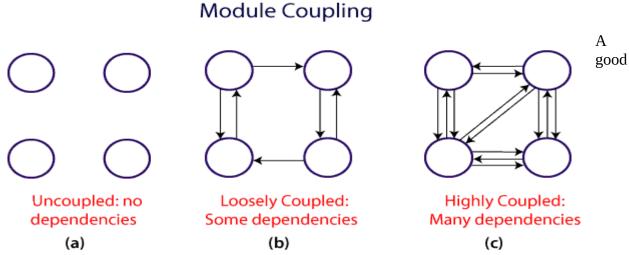
## **Coupling and Cohesion**

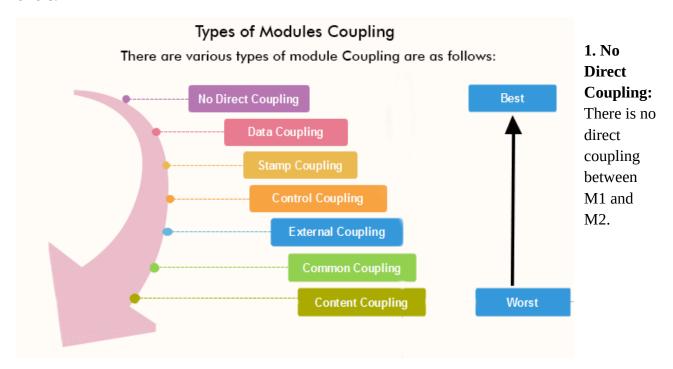
### **Module Coupling**

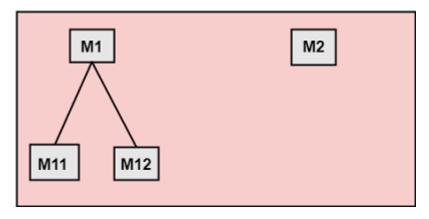
The coupling is the degree of interdependence between software modules. Two modules that are **tightly coupled** are strongly dependent on each other. Two modules that are **loosely coupled** are not dependent on each other. **Uncoupled modules** have no interdependence at all within them.

The various types of coupling techniques are shown in fig:



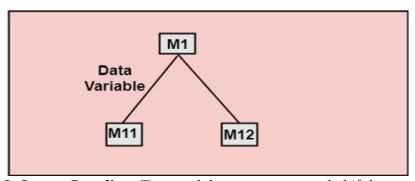
design is the one that has low coupling. Coupling is measured by the number of relations between the modules. That is, the coupling increases as the number of calls between modules increase or the amount of shared data is large. Thus, it can be said that a design with high coupling will have more errors.



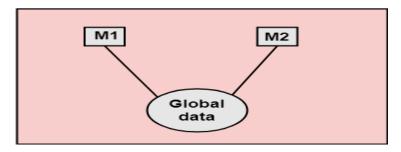


In this case, modules are subordinates to different modules. Therefore, no direct coupling.

**2. Data Coupling:** When data of one module is passed to another module, this is called data coupling.



- **3. Stamp Coupling:** Two modules are stamp coupled if they communicate using composite data items such as structure, objects, etc. When the module passes non-global data structure or entire structure to another module, they are said to be stamp coupled. For example, passing structure variable in C or object in C++ language to a module.
- **4. Control Coupling:** Control Coupling exists among two modules if data from one module is used to direct the structure of instruction execution in another.
- **5. External Coupling:** External Coupling arises when two modules share an externally imposed data format, communication protocols, or device interface. This is related to communication to external tools and devices.
- **6. Common Coupling:** Two modules are common coupled if they share information through some global data items.



**7. Content Coupling:** Content Coupling exists among two modules if they share code, e.g., a branch from one module into another module.

#### **Module Cohesion**

In computer programming, cohesion defines to the degree to which the elements of a module belong together. Thus, cohesion measures the strength of relationships between pieces of functionality within a given module. For example, in highly cohesive systems, functionality is strongly related.

Cohesion is an **ordinal** type of measurement and described as "high cohesion" or "low cohesion."

# **Differentiate between Coupling and Cohesion**

**Coupling** Cohesion

Coupling is also called Inter-Module Binding.

Coupling shows the relationships

between modules.

Coupling shows the relative **independence** between the modules.

While creating, you should aim for low coupling, i.e., dependency among modules should be less.

In coupling, modules are linked to the other modules.  $Cohesion\ is\ also\ called\ Intra-Module\ Binding.$ 

Cohesion shows the relationship within the module.

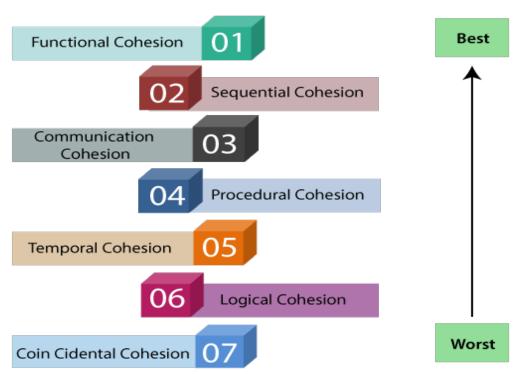
Cohesion shows the module's relative **functional** strength.

While creating you should aim for high cohesion, i.e., a cohesive component/ module focuses on a single function (i.e., single-mindedness) with little interaction with other modules of the system.

In cohesion, the module focuses on a single thing.

#### **Types of Modules Cohesion**

### **Types of Modules Cohesion**



- 1. **Functional Cohesion:** Functional Cohesion is said to exist if the different elements of a module, cooperate to achieve a single function.
- 2. **Sequential Cohesion:** A module is said to possess sequential cohesion if the element of a module form the components of the sequence, where the output from one component of the sequence is input to the next.
- 3. **Communicational Cohesion:** A module is said to have communicational cohesion, if all tasks of the module refer to or update the same data structure, e.g., the set of functions defined on an array or a stack.
- 4. **Procedural Cohesion:** A module is said to be procedural cohesion if the set of purpose of the module are all parts of a procedure in which particular sequence of steps has to be carried out for achieving a goal, e.g., the algorithm for decoding a message.
- 5. **Temporal Cohesion:** When a module includes functions that are associated by the fact that all the methods must be executed in the same time, the module is said to exhibit temporal cohesion.
- 6. **Logical Cohesion:** A module is said to be logically cohesive if all the elements of the module perform a similar operation. For example Error handling, data input and data output, etc.
- 7. **Coincidental Cohesion:** A module is said to have coincidental cohesion if it performs a set of tasks that are associated with each other very loosely, if at all.